

WARNING

Before playing this game, read the Xbox 360™ Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support (see inside of back cover).

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing



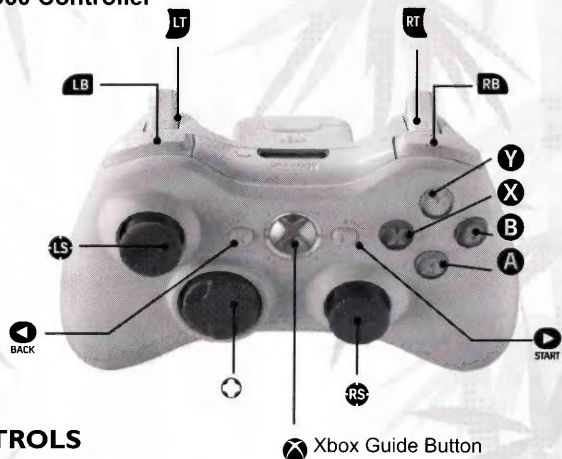
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GAME CONTROLS

Xbox 360 Controller



CONTROLS

Button Layout

The basic character controls for the game are:

Basic Controls	
Movement	LS
Jump	A
Double Jump	A A
Spin Hover (long jump)	Tap X or A rapidly while in the air
Light Attack	X
Heavy Attack	Y
Charged Attack	Press and hold Y
Spin Attack	Rotate LS 360 degrees, then tap X rapidly
Jack	B (enemy must be stunned)
Block	RT (must be unlocked)
Air Grind	RT while in the air (must be unlocked)
Tutorial Help	Left Arrow

These are the basic moves, but there are more advanced moves that Crash learns once he starts to take over creatures. These are explained later on in more detail.



HINT: Look for "Tutorial" stones located throughout the world. As you approach one, B appears. When you press B, a tip is displayed. The complete list can be reviewed at any time by pressing Left Arrow.

Xbox LIVE

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

JACK THE ENEMY AND THEIR POWER IS YOURS

An evil force is stripping Wumpa Island of its resources and turning innocent citizens into vicious mutant soldiers. If that's not bad enough, Crash's sister Coco has been kidnapped, and an enormous robot of mass destruction is being pieced together gear by devastating gear. It looks like Crash's island paradise is about to become history – the BAD kind!

Could Dr. Neo Cortex really be smart enough to harness all this evil power, or is someone smarter working behind the scenes? Crash and Aku Aku must harness the strength of the malevolent mutants with the power of Mojo Magic, or the world will pay a terrible price.

MAIN MENU

NEW GAME

- Start the game from the beginning

LOAD GAME

- Load a previously saved game

CREDITS

- See who made and produced this game

CALIBRATION

- Adjust the ratio and brightness of the game

PAUSE SCREEN

RESUME GAME

- Return to the game in progress

OPTIONS

- Invert Axis, Dialogue, Music, SFX and Co-op

SAVE AND EXIT

- Quit the game mode and return to the main menu

Auto-Save

You don't have to manually save the game to a storage device. Saving is done automatically each time you complete or exit an episode.

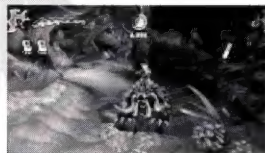


HOW TO PLAY

The object of the game is to rescue Crash's sister Coco, stop the enormous robot of doom and save Crash's island paradise! Easy, huh?

As your journey begins, your first goal is to rescue Aku Aku, Crash's trusted friend and ally. From there, your major goals are to complete fights against groups of enemies or simply progress through the level as you attempt to stop Dr. Neo Cortex's nefarious plans. Along the way, Crash will encounter many fierce creatures. You can choose to defeat them or use Aku Aku's Mojo Magic to control them, turning them into your weapons of mass destruction!

Crash starts the game with three lives. Keep an eye on the health bar – if Crash loses his last life, it's Game Over and you'll have to restart the level. Don't worry too much though. You can find additional lives along the way.



THE GAME SCREEN

Take note of Crash's health meter while playing. When Crash takes damage, the meter decreases. Eating Wumpa fruit, which, by the way, are very good for bandicoots, replenishes Crash's health! Jacked enemies shield Crash from losing health. But when your jacked enemy runs out of health, you lose your ride.

THE GAME HUB SCREEN

After you receive your voodoo trophy, there are many options to choose from:



Continue Story

Continue playing the game from the latest level that you've unlocked.



Go to a Different Level

Select another level that you have unlocked to play again.



Replay Level

Replay the current level in order to find any items that you might have missed, or beat up on some of the baddies again.



Choose a Different Crash Skin

Select from the list of Crash skins that you have unlocked.



Replay a Mojo Room Game

Replay the current Mojo Room Game in order to accumulate more Mojo.



View Concept Art

View the concept art created for the game. Collect the hidden voodoo doll in each episode to unlock concept art sets.



Enemy Information

After defeating a set number of enemies, you unlock more detailed information about them.



Locked Voodoo Doll

Read more about what you need to do to unlock these.



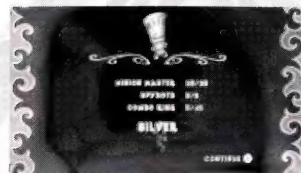
THE END LEVEL SCREEN

When you beat a level, you earn a voodoo trophy of: no medal awarded, bronze, silver or gold.

Improve your rank one level by accomplishing one of three things:



- Defeat a set number of minions in the episode
- Find and destroy Cortex's three spy toilets
- Score a minimum combat hit combo



UPGRADES

When you defeat enemies or destroy objects, they release magical Mojo. Collect enough Mojo, and Crash will earn an ability upgrade or even a new move!

There are many moves that you can unlock by earning Mojo:

Triple Dragon	Chin Ticker	Board Slam	Spin Dismount
YYY while timing each button press as Crash touches the ground	XXY	XXY plus a well-timed Y adds the board slam finisher	When jacked on an enemy, rotate LS + B



HINT: You earn a free life for every 25,000 mojo collected.

POWER-UPS

There are lots of things to find as you explore and fight:



Wumpa Fruit – Yummy! Look for these when Crash is low on health.



Mojo Multiplier – All objects and enemies will give double the amount of Mojo for a short period of time. So work quickly!



Free-jack – This golden mask temporarily gives Crash incredible strength. Knock out any enemy with a single blow!



Feather – Feathers boost your board-sliding speed. Collect them to blast over canyons and other dangers.



Golden Wumpa Fruit – Eating one of these rare fruits earns Crash an extra life.

OTHER REWARDS

Keep your eyes open for hidden voodoo dolls. They will unlock concept art for each episode.



HOW TO JACK AN ENEMY

Attack your enemies with ferocity! The star meter over their heads shows how close they are to being stunned. When an enemy is stunned, a **B** appears over its head. Press **B** to jack the enemy and put it under Aku Aku's magic spell, allowing complete control of the enemy.

HINT: If you don't keep up your attacks, the star meter will empty. Don't give your enemy a chance – fight hard and fast.

HOW TO BE A GREAT FIGHTER

To be a successful fighter, you need to know that Crash and all jackable enemies have different strategies available to choose from:

Block	Light Attack	Block Breaker	Dodging
You can protect yourself from light attacks by blocking with RT .	If an enemy is winding up for a slow heavy attack, hit it quickly by pressing X to interrupt the attack.	If your opponent is blocking, use your heavy attack (Y). Just remember – if they are bigger than you, you have to hold the button until it's charged to break through their block.	If you are blocking (RT) and the enemy is winding up for a heavy block-breaking attack, use LS to perform a quick roll.

Advanced Tip: If an enemy blocks while you are mid-way through a light attack combo, quickly tap your block key to interrupt the attack, then use your block breaker on the enemy.

CONTROLLING ENEMIES

Melee Enemies – Up close and personal While jacked, your controls are very similar to Crash's:	
Light (quick) Attack	Press X
Heavy (slow) Attack	Press Y
Special Attack	Press A
Block	Pull and hold RT
Un-jack/Jack	Press B to dismount or to jack directly to another stunned enemy
Projectile Enemies – Take them down from afar Some enemies can shoot:	
Quick Fire	Press X
Precision Aiming Mode	Pull and hold RT to bring up the aiming reticule, aim with LS , and press X to shoot
Melee Attack	Press Y to attack nearby enemies

Using Enemy Special Attacks

When your Titan Meter is fully charged, you can unleash a terrifying special attack. Press **A** to activate the enemy's special power. In-game tutorials will provide detailed explanations of these abilities.

On Projectile enemies, pull and hold **RT** to activate aiming mode, then aim and assign targets with **A**.

The Power of Destruction

To break large objects, you will need the power of the enemies. If you attack an object and it shakes but remains undamaged, it means you do not have the power – you'll need to jack a bigger enemy.

MULTIPLAYER CO-OP MODE

Press **B** on controller 2 at any time to join the game in Co-op play. Player 2 will appear in Player 1's backpack. Press **B** to enter or exit your friend's backpack. If the situation is too dangerous, a sound will be heard, and you won't be able to get out at that time.

Use the power of teamwork to overpower enemies and collect Mojo faster. Jump out of the backpack when enemies appear for twice the punchy-punch! Jump into your friend's backpack when precise jumping is needed. You know what they say about too many bandicoots in the kitchen!

Choose between two modes of Co-op play:

Leapfrog Mode:

Work together as you swap control each time you tackle a new jump, swing or slide. It's truly the most co-operative platform game ever!

Piggyback Mode:

Use your skills and weaknesses to conquer the game your way. Take a break from the challenge and hide out in your buddy's backpack whenever the action gets too intense, or leap to your friend's aid when the going gets tough. Talk to your partner.

Communication is the key!



CAST OF CHARACTERS

The Heroes



Crash Bandicoot



Coco



Crunch



Aku Aku

The Villains



Uka Uka



Dr. Neo Cortex



Nina Cortex



N-Gin



Tiny

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